In this worksheet we'll learn how to draw a perspective view of a plane using a straightedge alone. The one rule you need to know to complete this exercise is the fact that parallel lines in the plane, when viewed in perspective, appear to meet at a point on the horizon.

How to draw a tiled plane (head on view).

- 1. Start with a blank sheet of paper. Draw a line on the paper; this will be the horizon.
- 2. Draw another line on the paper parallel to and "below" the horizon. This will be the front of the first row of tiles.
- 3. Drop a perpendicular from the horizon to the first row of tiles. Let *I* be the point of intersection on the horizon and let *A* be the point of intersection on the first row.
- **4.** Mark a point *B* on the first row. This will be the width of a tile.
- 5. Join *B* to *I*. What have you done?
- **6.** Make one more line, parallel to the horizon and intersecting the column you have drawn. This completes your first tile.
- 7. Lightly draw one of the diagonals of your first tile, and extend that diagonal out to the horizon.
- **8.** Now think about the parallel diagonal of the next tile up the column. Where on the horizon should that diagonal extend to?
- 9. Lightly draw both diagonals of the next square up the horizon.
- 10. Draw the tiles in the front row that are adjacent to the first tile you completed.
- 11. Notice that at this stage, you should have completed at least six tiles! Extend this construction until you have at least 30 tiles constructed.

How to draw a tiled plane (oblique view).

- 1. Start with a blank sheet of paper. Draw a line for the horizon, and pick two points *I* and *J* on the horizon towards the left and right ends respectively.
- **2.** Pick a point *A* that will be a corner of the tile, and join that point to *I* and *J* by lines. You should have a large triangle on your paper.
- 3. Pick points *B* and *C*, one on each of the two lines that you drew where *B* is on the line *AJ* and *C* is on the line *AJ*. These will be two more vertices of the tile.
- **4.** Where will the next vertex of the tile be? Complete the first tile.
- 5. Lightly draw the diagonal of the first tile.
- 6. Now comes the tricky part. At this stage you can draw two more diagonals. Can you find them? Ask for help if you need to. Lightly draw these diagonals.
- 7. At this stage you can quickly complete three more tiles for a total of four.
- 8. Extend your construction until you have at least 25 tiles drawn.

These two constructions are related to each other.

- 1. In the two constructions, the points *A*, *B*, and *I* are equivalent. The second construction has a point *J*. Where "is" that point in the first construction?
- 2. What portion of the first construction corresponds with the second construction?
- 3. Early on in the first construction (step 5) you were asked to draw a parallel line. What does that correspond to in terms of *I* and *J*? Which step of the second construction does this correspond to?

4.